

Pinewood Infant School Curriculum Overview: First Year of Programme

		Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2		
Project Title		Getting to know you...	Into the Woods	Space Explorers	Dragons	The Titanic	Pirates	Silver Bells	Moving on...
Duration		1 week	6 weeks	7 weeks & 1 week Christmas	6 weeks	6 weeks	5 weeks	6 weeks	1 week
Lead Subjects	English: Key Texts		Y1: A Cold Dark Tale Y2: The Tunnel RP: Little Red Riding Hood	Y1: How to Catch a Star Y2: Man on the Moon RP: How to Catch a Star	Y1: There's no such thing as a Dragon Y2: The Egg & Tell me a Dragon RP: We're Going on a Dragon Hunt	Y1: Lost and Found Y2: Polar the Titanic Bear RP: Lost and Found	Y1: The Night Pirates Y2: Night Time Pirates RP: Pirate Tom story	Y1: For You are Kenyan Child Y2: The Colours of Home RP: For You are Kenyan Child	
	Science		Y1: ANIMALS – Name common animals, categories e.g. carnivores	Y1: MATERIALS – Describe physical properties of materials Compare & group	Y1: PLANTS – Identify & describe basic structure of plants including trees	Y1: MATERIALS – distinguish between objects and materials - identify & name a variety of materials	Y1: PLANTS – identify & name variety common / wild plants, Categories e.g. deciduous / evergreen	Y1: ANIMALS – Identify & name common animals Categories e.g. amphibians / reptiles / birds/ mammals	

			<p>Y2: LIVING THINGS – Identify animals live in habitats to which they are suitable</p>	<p>Y2: LIVING THINGS - Explore and compare differences between living/dead/never alive</p>	<p>Y2: ANIMALS – Basic needs of animals Animals have offspring Food chains</p>	<p>Y2: MATERIALS – Identify and compare materials</p>	<p>Y2: MATERIALS: Find out about shapes of solid objects Some materials can be changed ANIMALS: Importance of exercise, food & hygiene</p>	<p>Y2: PLANTS – Observe & describe how seed / bulbs grow Investigate how plants need water / light etc.</p>	
	Geography		<p>WOODS: Key physical features Key human features Compass directions Simple map with key & aerial photos Simple fieldwork – school & local area</p>			<p>Light touch: 4 countries & capital cities 7 continents and 5 oceans</p>		<p>Name & locate 7 continents & 5 oceans Similarities and differences between the UK & non-European Country World Map Equator</p>	

	History			<p>Lives of significant individuals:</p> <p>Y1:</p> <p>Neil Armstrong – first man on the moon (consider important women)</p>		<p>Events beyond living memory:</p> <p>Y1:</p> <p>Basic historical vocabulary</p> <p>Key features of events</p> <p>Choosing & using a part of the story</p> <p>How we find out about the past</p>	Timelines of transport and boats		
			<p>Y2: Compare Neil Armstrong's experiences with Tim Peake's</p> <p>Technological changes – how has it impacted us today?</p> <p>(Changes in living history)</p>		<p>Y2: Wide historical vocabulary</p> <p>Detailed features of events</p> <p>Ask & answer questions</p> <p>Identify ways history is represented</p>				

Application subjects	Art	YEAR ONE	<u>Andy Goldsworthy</u> Year 1: Natural art & Collage Drawing: trees Painting: watercolour	<u>Van Gogh – Starry Night</u> Painting on foil Drawing: shapes Painting: Starry night painting.	<u>Clay Dragon</u> Clay: 2D clay tile of dragon Drawing: Chinese Dragons Painting: colour mixing	<u>Sea Art – Katsushika</u> Collage – use coloured paper Drawing: Different boats/ships from models Painting: Seascapes	Printing – a sea picture using everyday objects – pirate ship Drawing: Jewellery 'treasure' Painting: Rushmoor in Bloom.	Picasso – Portraits Portraits to send to Kenya	
		YEAR TWO	Year 2: David Hockney Drawing: trees Painting: watercolour	Year 2: Starry Night in pastels Drawing: Using the pastels to create starry night picture. Painting: landscapes	Y2: Clay- 3D dragon Drawing: Chinese Dragons Painting: Chinese painting	Y2: Collage - make their own coloured paper using glue and salt Drawing: Different boats/ships from models Painting: Water colour	Y2: Printing tiles onto fabric to make their own pirate bandanas Drawing: Jewellery 'treasure' Painting: Rushmoor in Bloom	Look at Kenyan Art Drawing: Each other's portraits Painting: Kenyan art- silhouettes.	

	D.T.			<p>Y1: Moving Space pictures – levers and pivots</p> <p>Y2: Space buggies – axles and wheels</p>	<p>Y1: Big build, whole class 3D dragon for lobby</p> <p>Y2: Structures-making a strong structure for your clay dragon.</p>			<p>Fashion Show</p> <p>Design purposeful, functional, appealing products for themselves and other users based on design criteria. Select from and use a range of tools and equipment to perform practical tasks</p>	
Computing	Exploring purple mash (checking how children use the computer)	Teach understanding of Algorithm and write step by step instructions.	Program a programmable toy such as a beebot to follow a route	Use search engines to research and collect information	<p>Y1 – Use a computer program to create a picture or word document</p> <p>Yr 2 - Use spreadsheet program to record and store results of a science experiment.</p>	<p>Y1 -Pirate mats (re-introduce beebots)</p> <p>Y2 -Scratch programming</p>	E-Safety – how to stay safe on the internet. Design posters		

	PSHE / SCARF	Being me in my world		Celebrating Differences	Being My Best	Valuing Differences	Rights and Responsibilities	Growing & Changing
	SMSC	Class Charters & Golden Rules Friendship Sense of community School council elections	Harvest Looking after the environment Discovery Day for parents	Remembrance Community Links - Diwali - Guy Fawkes - Christmas	New Years Resolution Chinese New Year link to Chinese Dragon	Easter	Flower Power day / Rushmoor in Bloom Competition	Good sport – sports day World Olympics Football Euro 2020 Pen Pals
	RE	Rules & Values in a Community		Y1 – Candlelight as a symbol Y2 - Journeys End Angels	Y1 – Special Places+ Y2 - Authority (& The Bible) Visitors: Police (authority)	Y1 – Sad and Happy (Easter story) Y2 - Belief	Y1 – Changes through people Jesus met Y2 - Remembering - Passover	Y1 - Creation Y2 - God
	Music	Year 1: Sound Explorers Unit – Timbre Year 2: Peter and the Wolf (Composition, Timbre)		Y1: Holst Planets (Rhythm & texture) Y2: Man on the Moon (texture)	Y1: Dragon Dance (duration & Beat) Y2: Chinese Music and the Chinese Dragon Music (Beat and pitch)	Y1: Orchestral Music (Pitch) Y2: Oceania (Pitch, timbre, rhythm, duration)	Y1: Weather or Treasure Island (Dynamics & tempo) Y2: Grace Darling (Timbre & structure)	Y1: World Music – Africa (Duration & Structure) Y2: Recorders

	P.E.	Y2 – Hockey & Ball skills (hands) Y1 – Hockey & Dance (Conkers & Autumn Leaves)	Y2 – Gymnastics & Dance. Y1 – Gymnastics & Dance (Toys)	Yr 2 Football & ball skills (feet) Y1 – Football & ball skills (feet)	Yr 2 – Orienteering (problem solving skills) & Tennis (hands) Yr 1 – Orienteering (problem solving skills) and Tennis (hands)	Athletics. Focusing on Health and Exercise	Olympics – Tokyo Practising Sports day events
Hook	All about me-Art and circle time Day!	Y1 / RP: Who's in the woods? Walk in the woods Y2: Fairy doors in the woods	Astrodome experience	Trashed classroom & hunt for the dragon egg Or Dragon egg hatching	Mystery box – character from the Titanic	Dress up day: Discovery of map / treasure	Video from Silver Bells asking for support to raise money for...
Outcome	All about me Golden Time-what I like to play with.	Discovery Day	Space Museum for parents	Art / DT Gallery	A journey on the Titanic	Pirate Feast	Fashion Show for Silver Bells
Enhancements		Alice Holt trip	Astrodome	Chinese Dragon Dance Workshop	Boat making day	Gordon Brown Centre-Pirates	African Day

Pinewood Infant School Curriculum Overview: Second Year of Programme

	Autumn 1		Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2	
Project Title	Getting to know you...	Under the Sea	Fire of London	Robots	Florence Nightingale	Castles	Postcard to the world	Moving on...